## WIDE WORLD OF INDOOR SpORTS

## Adult Soccer League Rules 2019-2020

Adult League rules are subject to change at the discretion of the League Director at any time during the course of the season. Any changes will be sent to the primary contacts / captain on file with the team.

## PLAYER RULES

- No Jewelry is permitted
- No slide tackling or sliding
- Shin guards are mandatory
- NO gum is permitted in the facility
- NO spitting; failure to abide by this rule will result in an automatic red card
- SHOW GOOD SPORTSMANSHIP AT ALL TIMES


## TEAM RULES

- All teams must have a matching colored top / jersey
- Roster freeze occurs prior to the start of the 3rd game of the season
- No foul language or vulgar chanting from the team
- Minimum of 5 players required to start for $7 v 7$ leagues
- $\quad \$ 25$ Penalty fee will be incurred if a team forfeits a game within 3 hours of kickoff time. Any forfeit or game change request must be in writing via email.


## SPECTATOR RULES

- No foul language or vulgar chanting from fans
- Continuous verbal abuse to referee or league official will result in a verbal warning. If behavior does not end, the spectator will be dismissed and removed from the facility.


## SCHEDULING

Schedules are released at the beginning of the season. The schedule is subject to changes made by Wide World of Indoor Sports. Any scheduling requests must be made to the League Director upon registration. We will try to accommodate your requests, but cannot guarantee all will be possible.

## ELIGIBILITY

All players must be 18 years of age or older for all Open Divisions. For 30+ divisions, all players must be 30 years of age or older at the start date of the league. All other participants must be 30 years of age or older. Age is determined based upon the start date of the league.

For Coed leagues, a minimum of 2 females must be on the field to meet the eligibility requirements. A minimum of 1 female must be on the field to start a game or it is a forfeit. If a team cannot field 2 females, they must play a "man-down."

## EQUIPMENT

- All players must have matching shirt color
- Medical bracelets/chains may be worn but must be taped to the individual during game play.
- Earrings and other non-medical jewelry are not permitted


## FIELD PLAY

- Two x 25 minute halves with a 5 minute halftime
- Ball size: 5
- No Offside
- Substitutions on the fly
- Direct and Indirect: FIFA rules apply unless otherwise specified here within
- Penalty Kicks: FIFA rules apply unless otherwise specified here within
- Corner Kicks: FIFA rules apply unless otherwise specified here within
- Goal Kicks: FIFA rules apply unless otherwise specified here within


## RUNNING TIME

All regular season games consist of (2) 25 -minute halves with a 5 minute halftime. Halftime can be shortened at the discretion of the referee to keep games on schedule. At the conclusion of a game, teams must exit the field immediately. Teams coming on must be prepared to start the game immediately. Teams may use the main hallway for team meetings pre-game and/or post-game. However, NO SOCCER BALLS ARE PERMITTED IN THE HALLWAY! We must ensure the safety of all spectators and participants. Time will continue to run with the exception of serious injury.

## POINT SYSTEM

Teams are awarded: 3 points for a win, 1 point for a tie, and 0 points for a loss.
The league standings are determined by Total Team Points.

Tiebreakers are as follows (in order)

- Goal differential
- Wins
- Goals for
- Coin Flip

There will be a 10 goal differential cap for all adult soccer games for the purposes of standings.
If a team forfeits a game, the opposing team will be awarded with a win, three goals scored and zero goals against.

All scores, results and standings will be posted on www.wideworldofindoorsports.com

## PLAYOFFS

Playoffs will be structured based upon standings and head to head results with a seeded single elimination tournament format. All play in games will be (1) 25 minute game while the final will be (2) 20-minute halves. If tied at the end of a play-in game, penalty kicks will occur. The format for penalty kicks will be a round of 3 kickers. If still tied at the end, it will be a 1 for 1 format. If the final is tied, a golden goal 5-minute overtime will occur. If still tied, penalty kicks will occur.
*For coed divisions, 1 female must kick in the first round of 3 kickers. From there, the roster will be rotated through, before resetting.

## TEAM ROSTER

- A completed team roster must be entered into the team's Dash account prior to the first scheduled game. It is the responsibility of the captain to ensure the accuracy of his/her team's roster.
- Rosters are not considered complete if players do not have a photograph on file, an active waiver, and are not on the team's online roster.
- Coaches may add or substitute players up until the start of the 3rd game.
- At the start of the team's 3rd game the roster is frozen. No changes may be made after this time.
- Players cannot play for another team in the same division.
- In the event a player is rostered for two teams in the same division, the player will be removed from both team's rosters and not permitted to compete for the duration of the Session.


## GAME DAY RESPONSIBILITES OF THE TEAMS

- The home team is responsible for supplying a properly inflated game ball.
- All team rosters freeze prior to the team's $3^{\text {rd }}$ game! No exceptions.
- Team balances must be paid in full prior to the start of the team's $2^{\text {nd }}$ game.


## TEAM BENCH \& SUBSTITUTIONS

## Team Bench

- Only rostered players are permitted on the team bench.
- All other adults must watch the game from the spectator area
- Players who are not on the field of play, must be seated on their team bench.
- All team bags must be placed neatly under the team bench or against the wall. Bags may NOT be near the field line or midfield.
- Coaches and players must leave their team bench immediately after their game


## Substitutions

- Unlimited substitutions
- All players are substituted on the fly
- Substituted players must first come off the field of play before a new player may enter.
- All substituting players and coaches must remain on the team bench during the game.
- Coaches may not enter the field of play at any time unless the referee permits. Failure to abide by this will result in an automatic yellow card.
- Goalkeepers who are substituted must be differentiated with a different colored team shirt than the teams on the field of play.


## FOULS \& PENALTIES

The following card system applies for fouls and penalties:

- Yellow Card: Warning
- Two Yellow Cards: Player Ejection from Game. All suspensions are at the discretion of WWIS.
- Red Card: Player Ejection from Game and Following League Game. This includes all other leagues the player may participate in during this time period.


## FREE KICKS

Outdoor rules apply for all free kicks unless otherwise stated below. Opposing players must provide 5 yards from the ball at all times.

The following indoor rules will result in an indirect free kick:

- If the ball makes contact with a ceiling support beam of the facility, the indirect free kick will take place at the point of contact.


## PENALTY KICKS

A penalty kick is awarded against a team that commits a direct kick foul inside the goal box. Penalty kicks are taken from the top of the circle at the top of the goal box.

## FORFEITED GAMES

The forfeited team agrees to pay a $\$ 25.00$ penalty fee when his/her team forfeits a game. Failure to submit the $\$ 25$ penalty fee prior to the next scheduled game will result in the team's dismissal from the league at the discretion of WWIS.

## SPORTSMANSHIP

Players and spectators are expected to act in the nature of good sportsmanship at all times. There will be no abuse (verbal or otherwise) of referees or league officials tolerated. Any indication of such behavior by a participant or spectator will receive a verbal warning, any such continuation of the behavior will result in immediate removal from the facility. We are all here to play soccer and have fun!

## REFEREES

The referees will have sole jurisdiction over the conduct of the game, based on these rules and unless otherwise directed by the WWIS manager on duty. If a referee terminates a game for any reason, the score at the time of the termination will stand.

## INCLEMENT WEATHER

Wide World of Indoor Sports will remain open unless a state of emergency is declared or there is a loss of power at the facility. Any changes to the facility schedule will be posted to our website, www.wideworldofindoorsports.com. This will be our primary method of communication of any changes
along with our Facebook page. We ask that you and your team members please continually check this site in the event of any inclement weather. Unfortunately, we are unable to reschedule games due to inclement weather conditions (unless the game is cancelled due to a facility closure). If a team feels it is unsafe to attend a scheduled game due to inclement weather the coach must call Wide World of Indoor Sports a minimum of two hours prior to game time. If a team forfeits a scheduled game we will notify the opposing team as early as possible. The opposing team has the option of using the facility for training during their scheduled game time. No fine will be levied to a team who does not attend a game due to inclement weather.

